

## Efficient Adaptive Fir Filter Design Using Distributed a thematic DA

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### Abstract:

In recent years FPGA systems are replacing dedicated Programmable Digital Signal Processor (PDSP) systems due to their greater flexibility and higher bandwidth, resulting from their parallel architecture. This paper presents the applicability of a FPGA system for speech processing. Here adaptive filtering technique is used for noise cancellation in speech signal. Least Mean Squares (LMS), one of the widely used algorithm in many signal processing environment, is implemented for adaption of the filter coefficients.

The conventional adder-based shift accumulation for DA-based inner-product computation is replaced by conditional signed carry-save accumulation in order to reduce the sampling period and area complexity. Reduction of power consumption is achieved in the proposed design by using a fast bit clock for carry-save accumulation but a much slower clock for all other operations.

### INTRODUCTION:

Adaptive Finite Impulse Response (AFIR) digital filters are extensively used due to their key role in various digital signal processing (DSP) and Communication applications for the virtues of providing linear phase, system stability and adaptability. AFIR weight updating is performed by a widely used Least Mean Square (LMS) algorithm due to its superior convergence performance and simple calculation [2].

The direct form configuration on the forward path of the FIR filter results in a long critical path due to an inner-product computation to obtain a filter output. Therefore, when the input signal has a high sampling rate, it is necessary to reduce the critical path of the structure so that the critical path could not exceed the sampling period.

The pipeline implementation of LMS-based ADF [3] uses correction terms for updating the filter weights of the current iteration calculated from the error corresponding to a past iteration. This briefs Delayed LMS (DLMS) algorithm. For some applications of the adaptive finite impulse response (FIR) filtering, the adaptation algorithm can be implemented only with a delay in the coefficient update, DLMS can be transformed into LMS [4]. Multiplier less DA based technique [5] due to its high-throughput processing capability and regularity, result in cost-effective and area-time efficient computing structures. Hardware-efficient DA-based design of adaptive filter [6] uses two separate lookup tables (LUTs) for filtering and weight update, uses bit-serial operations and look-up tables (LUTs) to implement high-throughput filters that use only about one cycle per bit of resolution regardless of filter length.

It also uses an auxiliary LUT with special addressing; the efficiency and throughput of DA adaptive filters can be of the same order as fixed DA filters. [7], [8] have improved the design in [6] by using only one LUT for filtering as well as weight updating. P. K. Meher and S. Y. Park, [9] proposed high-throughput pipelined realization of adaptive FIR filter based on distributed arithmetic is discussed. The adaptation delay of two cycles, however, does not make noticeable degradation of the convergence performance [9].

Offset binary coding is popularly used to reduce the LUT size to half for area-efficient implementation of DA [4], [7], which can be applied to conventional design as well. However, the structures in [8], [9], [10] do not support high sampling rate since they involve several cycles for LUT updates for each new sample. Efficient architecture for high-speed DA-based adaptive filter with very low adaptation delay [9] can be applied to conventional work. A novel DA-based architecture for low-power, low-area, and high-throughput pipelined implementation of adaptive filter with very low adaptation [1] briefs various implementation approaches.

**DA ADAPTIVE FILTER DA FOR INNER PRODUCT COMPUTATION:**

The LMS adaptive filter, in each cycle, needs to perform an inner-product computation which contributes to the most of the critical path. For simplicity of presentation, let the inner product of (3) be given by

$$F = \sum_{k=0}^{N-1} w_k x_k \tag{EQ-1}$$

To convert the sum-of-products form of (1) into a distributed form, the order of summations over the indices  $k$  and  $l$  in (3) can be interchanged to have (10) and the inner product given by (1) can be computed as (11) Figure.1 Where and for  $0 \leq k \leq N - 1$  form the  $N$ -point vectors corresponding the current weights and most recent  $N - 1$  input, respectively. Assuming  $L$  to be the bit width of the weight, each component of the weight vector may be expressed in two's complement representation

$$w_k = -w_{kL} + \sum_{i=0}^{L-1} w_{kL-i} 2^{-i} \tag{EQ-2}$$

where denotes the  $l$ th bit of . Substituting (4), we can write (3) in an expanded

$$F = -\sum_{k=0}^{N-1} x_k w_{kL} + \sum_{k=0}^{N-1} x_k [\sum_{i=0}^{L-1} w_{kL-i} 2^{-i}] \tag{EQ-3}$$

To convert the sum-of-products form of (8) into a distributed form, the order of summations over the indi -

$$F = -\sum_{k=0}^{N-1} x_k * w_{kL} + \sum_{k=0}^{N-1} x_k * \sum_{i=0}^{L-1} w_{kL-i} * 2^{-i} \tag{EQ-4}$$

ces  $k$  and  $l$  in (3) can be interchanged to have and the inner product given by (1) can be computed as

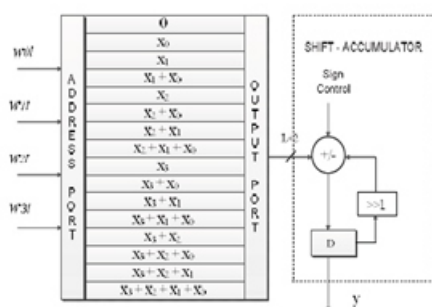


Figure.1 Conventional DA for 4-point inner product Structure

The partial sum for  $l = 0, 1, \dots, L-1$  can have  $2^N$  possible values since any element of the  $N$ -point bit sequence.  $\{ \text{for } 0 \leq k \leq N - 1 \}$  can either be zero or one. If all the  $2^N$  possible values are precomputed and stored in a LUT, the partial sums can be read out from the LUT using the bit sequence  $\{ \}$  as address bits for computing the inner product. Since the shift accumulation in Fig.1.involves significant critical path, the shift accumulation can be performed using carry-save accumulator, as shown in Fig. 2. The bit slices of vector  $w$  are fed one after the other in the least significant bit (LSB) to the most significant bit (MSB) order to the carry-save accumulator.

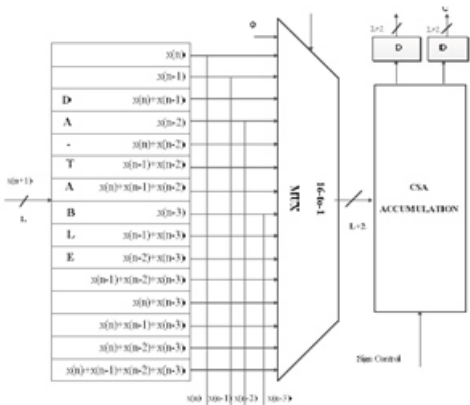


Figure.2 DA based 4-point inner product with CSA

However, the negative (two's complement) of the LUT output needs to be accumulated in case of MSB slices. Therefore, all the bits of LUT output are passed through XOR gates with a sign-control input which is set to one only when the MSB slice appears as address. The XOR gates thus produce the one's complement of the LUT output. corresponding to the MSB slice but do not affect the output for other bit slices. Finally, the sum and carry words obtained after  $L$  clock cycles are required to be added by a final adder (not shown in the figure), and the input carry of the final ladder is required to be set to one to account for the two's complement operation of the LUT output. corresponding to the MSB slice. The content of the  $k$ th LUT location can be expressed as

$$k = \sum_{i=0}^{N-1} x_i * 2^i \tag{EQ-5}$$

where is the  $(j + 1)$ th bit of  $N$ -bit binary representation of integer  $k$  for  $0 \leq k \leq 2^N - 1$ . Note that for  $0 \leq k \leq 2^N - 1$  can be precomputed and stored in RAM-based LUT of  $2^N$  words. However, instead of storing  $2^N$  words in LUT, we store  $(2^N - 1)$  words in a DA table of  $2^N - 1$  registers. The four-point inner-product block includes a DA table consisting of an array of 14 registers.

which stores the partial inner products  $y_l$  for  $0 \leq l \leq 14$  and a 16:1 multiplexer (MUX) to select the content of one of those registers. Bit slices of weights  $A = \{w_3|w_2|w_1|w_0\}$  for  $0 \leq l \leq L-1$  are fed to the MUX as control in LSB-to-MSB order, and the output of the MUX is fed to the carry-save accumulator. After  $L$  bit cycles, the carry-save accumulator shift accumulates all the partial inner products and generates a sum word and a carry word of size  $(L + 2)$  bit each

**DA FOR INNER ADAPTIVE FILTER STRUCTURE:**

The computation of adaptive filters of large orders needs to be decomposed into small adaptive filtering blocks since DA-based implementation of inner product of long vectors requires a very large LUT [4].

Therefore, here the DA-based structures of small order LMS adaptive filters are constructed for constructing higher order filters. The inner-product computation of (3) can be decomposed into  $N/P$  (assuming that  $N = PQ$ ) small adaptive filtering blocks<sub>1</sub> of filter length  $P$  as

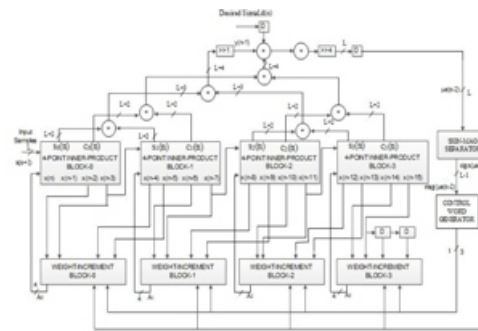
$$F = \sum_{k=0}^{P-2} w_k \cdot x_k + \sum_{k=P}^{N-2} w_k \cdot x_k \dots + \sum_{k=N-2} w_k \cdot x_k \tag{EQ-7}$$

Each of these  $P$ -point inner-product computation blocks will update  $P$  weights accordingly by their respective weight-increment unit. The structure for  $N = 16$  and  $P = 4$  is shown in Figure.3. It consists of four inner-product blocks of length  $P = 4$ , which is shown in Figure.2.

The  $(L + 2)$ -bit sum and carry produced by the four blocks are added by two separate binary adder trees. Four carry-in bits should be added to sum words which are output of four 4-point inner-product blocks.

Since the carry words are of double the weight compared to the sum words, two carry-in bits are set as input carry at the first level binary adder tree of carry words, which is equivalent to inclusion of four carry-in bits to the sum words.

Assuming that  $\mu = 1/N$ , we truncate the four LSBs of  $e(n)$  for  $N = 16$  to make the word length of sign-magnitude separator be  $L$  bit.



**Figure.3 Structure of DA based LMS adaptive filter of length N=16**

The design uses two clocks, namely, the bit clock and the byte clock. The duration of the byte clock is the same as the sampling period. The bit clock is used in carry save accumulation units and word-parallel bit-serial converters, while the byte clock is used in the rest of the circuit. The duration of bit clock is given by  $TBC = 4T_M + T_{FA} + T_{XOR} + T_D$ . The duration of the sample period (byte clock) of the proposed design is  $L \times TBC$ , as one output per cycle is obtained the throughput per unit time of design is found to be much higher.

**Proposed Structure of Large-Order Adaptive Filter:**

The inner-product computation of (4) can be decomposed into  $N/P$  (assuming that  $N = PQ$ ) small adaptive filtering blocks<sub>1</sub> of filter length  $P$  as

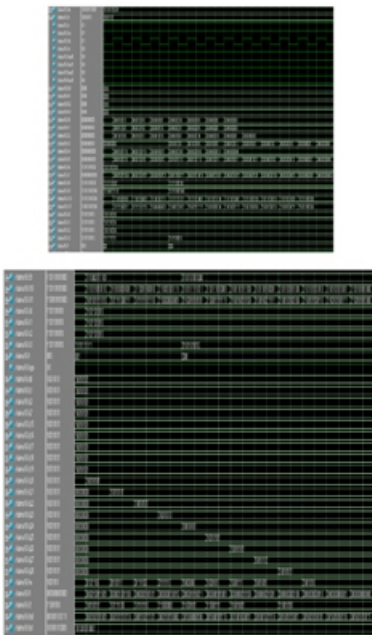
$$y = \sum_{k=0}^{P-1} w_k \cdot x_k + \sum_{k=P}^{2P-1} w_k \cdot x_k \dots + \sum_{k=N-P}^{N-1} w_k \cdot x_k$$

Each of these  $P$ -point inner-product computation blocks will accordingly have a weight-increment unit to update  $P$  weights. The proposed structure for  $N = 16$  and  $P = 4$  is shown in. It consists of four inner-product blocks of length  $P = 4$ , which is shown in Fig. 5(a). The  $(L + 2)$ -bit sums and carry produced by the four blocks are added by two separate binary adder trees. Four carry-in bits should be added to sum words which are output of four 4-point inner-product blocks. Since the carry words are of double the weight compared to the sum words, two carry-in bits are set as input carry at the first level binary adder tree of carry words, which is equivalent to inclusion of four carry-in bits to the sum words. Assuming that  $\mu = 1/N$ , we truncate the four LSBs of  $e(n)$  for  $N = 16$  to make the word length

of sign-magnitude separator be L bit. It should be noted that the truncation does not affect the performance of the adaptive filter very much since the proposed design needs the location of the most significant one of  $\mu e(n)$ .

### SIMULATION RESULT

#### DA LMS ADAPTIVE FILTER FOR N=16



**TABLE I SYNTHESIS REPORT FOR COMPARISON BETWEEN EXISTING AND PROPOSED:**

| Parameters                | Existing | Conventional |
|---------------------------|----------|--------------|
| Length                    | 16       | 16           |
| Throughput (per $\mu s$ ) | 77.39    | 300.5        |
| Power (mw)                | 21.16    | 10.41        |
| Area (sq. $\mu s$ )       | 20347    | 17159        |

### CONCLUSION:

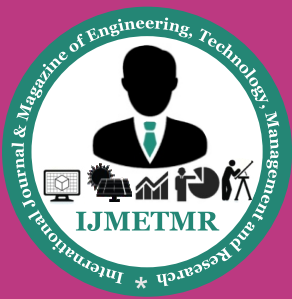
It has been a rewarding experience in more than one way we have gained an insight while analyzing this design. The 16 bit structure of DA based adaptive filter is divided into many modules. The number system used here assigned value system this can also be implementable for more than 16 bit taps.

But the input value to the filter must be 2's complement number format. DA filtering is done by serial architecture; latency occurs so, fix the clock properly and selects the sampling frequency. Throughput rate is significantly enhanced by parallel LUT update and concurrent processing of filtering operation and weight-update operation.

A carry-save accumulation scheme of signed partial inner products for the computation of filter output is implemented. No auxiliary LUT with special addressing is required. We have coded the different modules of the design using Verilog and verified by ModelSim SE 5.7g and the power consumption, area, delay is analyzed using Xilinx software and its reports are shown in table I for analyzing the 16 bit DA based Adaptive filter.

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