

## The Dual Features of Crossbreed Unwired Nets in the Data Broadcast Method

**N.Srivani**

**M.Tech,**

**Department of Computer Science and Engineering,  
Malla Reddy Engineering College (Autonomous),  
Telangana State, India.**

**Mr.R.S.Murali Nath**

**Associate Professor,**

**Department of Computer Science and Engineering,  
Malla Reddy Engineering College (Autonomous),  
Telangana State, India.**

### **ABSTRACT:**

Hybrid wireless systems mixing the benefits of both mobile ad-hoc systems and infrastructure wireless networks have been receiving elevated attention because of their ultra-high end. A competent data routing protocol is essential in such networks for top network capacity and scalability. However, most routing methods of these systems simply combine the ad-hoc transmission mode using the cellular transmission mode, which gets the drawbacks of ad-hoc transmission. It presents a Distributed Three-hop Routing Protocol (DTR) for hybrid wireless systems. To make the most of the prevalent base stations, DTR divides a node data stream into segments and transmits the segments inside a distributed manner. It can make full spatial reuse of a system via its high-speed ad-hoc interface and alleviates mobile gateway congestion via its cellular interface. In addition, sending segments to numerous base stations concurrently increases throughput and makes optimum use of prevalent base stations. In addition, DTR considerably reduces overhead because of short path measures and also the removal of route discovery and maintenance. DTR also includes a congestion control formula to prevent overloading base stations.

**Keywords:** Hybrid wireless networks, Routing algorithm, Load balancing, Congestion control.

### **I. INTRODUCTION:**

The growing needs to increase wireless network capacity for top performance programs has stimulated the growth and development of hybrid wireless systems.

In the last couple of years, wireless networks including infrastructure wireless network and mobile ad-hoc network have attracted significant research interest. A hybrid wireless network includes both an infrastructure wireless network along with a mobile ad-hoc network [1]. Wireless products for example wise-phones, capsules, and laptops, have both an infrastructure interface as well as ad-hoc interface. As the number of such products has been increasing dramatically recently, a hybrid transmission structure is going to be broadly used soon. Inside a mobile ad-hoc network, with the lack of a central control infrastructure, information is routed to the destination through the intermediate nodes as in a multi-hop manner. The multi-hop routing needs on-demand route discovery or route maintenance. Because the messages are sent in wireless channels and through dynamic routing pathways, mobile ad-hoc systems are not as reliable as infrastructure wireless systems. Within an infrastructure network, nodes communicate with one another through base stations (BSes). A hybrid wireless network synergistically combines an infrastructure wireless network along with a mobile ad hoc network to leverage their advantages and overcome their weak points, and lastly, boosts the throughput capacity of the wide-area wireless network. A routing protocol is really a critical ingredient that affects the throughput capacity of the wireless network in data transmission. Most of the routing methods in hybrid wireless networks simply combine the cellular transmission mode in infrastructure wireless networks and also the ad-hoc transmission mode in mobile ad-hoc networks.

It advises a Distributed Three-hop Data Routing Protocol (DTR). In DTR each segment is distributed to some neighbor mobile node. Based on the QoS requirement, these mobile relay nodes choose between direct transmissions or relay transmissions to the BS. Within the infrastructure, the segments are rearranged in their original order and sent to the destination [2]. The number of routing hops in DTR is limited to three, including for the most two hops are used in the ad-hoc transmission mode and one hop is used in the cellular transmission mode. To beat the aforementioned shortcomings, DTR attempts to limit the number of hops.

The first hop distributes the segments of the message in different directions to completely make use of the sources, and also the possible second hop forwarding ensures the high capacity from the forwarder. Using self-adaptive and distributed routing rich in speed and short-path ad-hoc transmission, DTR considerably boosts the throughput capacity and scalability of hybrid wireless systems by overcoming the three problems from the previous routing calculations. There are as follows:

### **Low Overhead:**

It eliminates overhead brought on by route discovery and maintenance within the ad-hoc transmission mode, particularly in an engaged atmosphere. Hot Spot Reduction: It alleviates traffic jam at mobile gateway nodes while makes optimum use of channel resources via a distributed multi-path relay.

**High Reliability:** Due to its small hop path length with a brief physical distance in every step, it alleviates noise and neighbor interference and eliminates the adverse effect of route breakdown during data transmission. Thus, it cuts down on the packet drop rate and makes full use of special reuse, by which several source and destination nodes can communicate simultaneously without interference.

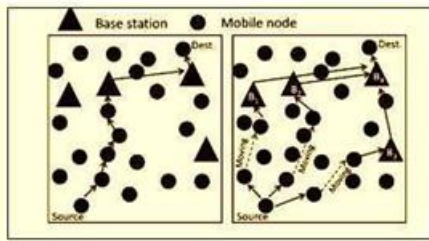
## **II. DISTRIBUTEDTHREE-HOP ROUTING PROTOCOL:**

### **1 Assumption and Overview:**

It uses intermediate nodes to denote relay nodes that work as gateways connecting an infrastructure wireless network and a mobile ad-hoc network. It assumes every mobile node is dual-mode that, it is an ad-hoc network interface such as a WLAN radio interface and infrastructure network interface like a 3G cellular interface [3][4]. DTR aims to shift the routing burden in the ad-hoc network towards the infrastructure network by taking advantage of prevalent base stations inside a hybrid wireless network. Whenever a source node really wants to transmit a message stream to some destination node, it divides the message stream into numerous partial streams known as segments and transmits each segment to some neighbor node. Upon receiving a segment in the source node, a neighbor node that decides between direct transmission and relay transmission in line with the QoS dependence on the application.

The neighbor nodes forward these segments in a distributed manner to nearby BSes. Depending on the infrastructure network routing, the BSes further transmit the segments towards the BS in which the destination node resides. The ultimate BS rearranges the segments into the original order and forwards the segments towards the destination. It uses cellular IP transmission method to send segments towards the destination when the destination moves to a different BS during segment transmission. DTR uses two hops forwarding by depending on node movement and prevalent base stations. DTR utilizes an Internet layer. It receives packets in the TCP layer and routes it to the destination node, where DTR forwards the packet to the TCP layer. The information routing process in DTR could be divided into two steps uplink from the source node towards the first BS and downlink in the final BS towards the data's destination.

Critical problems that should be solved will include how a source node or relay node selects nodes for efficient segment forwarding, and just how to make sure that the ultimate BS sends segments in the right order to ensure that a destination node has got the correct data [5]. Also, since traffic is not distributed within the network, avoiding overload BSes is yet another problem.



**Fig.1. Traditional & Proposed routing techniques.**

## 2 Uplink Data Routing:

DTR uses one hop to forward the segments of a message in a distributed manner and uses another hop to find high-capacity forwarder for top performance routing, particularly, within the uplink routing, a resource node initially divides its message stream into numerous segments, and then transmits the segments to the neighbor nodes. The neighbor nodes forward segments to BSes, which will forward the segments towards the BS in which the destination resides.

## 3 Downlink Data Routing and Knowledge Renovation:

Here, the content stream of the source node is split into several segments. A base station receives segment that forwarded towards the BS, in which the destination node resides. It makes use of the mobile IP protocol to allow BSes to know the destination BS. Within this protocol, each mobile node is connected having a home BS, the BS in the node's home network, no matter its current location in the network. The home network of the node consists of its registration information recognized by its street address that is a static IP designated by an ISP. In a hybrid wireless network, each BS periodically emits beacon signals to discover the mobile nodes in the range.

An important concern is guaranteeing the segments are combined within the correct order.

## 4. Congestion Control in Base Stations:

In comparison towards the previous routing calculations in hybrid wireless systems, DTR can distribute traffic load among mobile nodes more evenly. Although the distributed routing in DTR can distribute traffic load among nearby BSes, when the traffic load isn't distributed evenly within the network, some BSes can become overloaded while other BSes are gently loaded. It advises a congestion control algorithm to prevent overloading BSes in uplink transmission and downlink transmission correspondingly. Within the hybrid wireless network, BSes send beacon messages to identify nearby mobile nodes. Taking advantage of beacon Strategy However, it is used only if some base stations are overloaded instead of the standard DTR routing algorithm to prevent load congestion in BSes.

## III. CONCLUSIONS:

Within here, it advises a Distributed Three-hop Routing (DTR) data routing protocol that integrates the twin options that come with hybrid wireless networks within the data transmission process. In DTR, a source node divides a note stream into segments and transmits these to its mobile neighbors, which further forward the segments for their destination through an infrastructure network. Hybrid wireless systems happen to be receiving increasing attention recently. A hybrid wireless network mixing an infrastructure wireless network and a mobile ad-hoc network leverages their advantages to boost the throughput capacity of the system. However, current hybrid wireless systems simply combine the routing methods within the two kinds of systems for data transmission, which prevents them from achieving higher system capacity. DTR limits the routing path length to three, and tries to arrange for top-capacity nodes to forward data. DTR produces considerably lower overhead by getting rid of route discovery and maintenance.



DTR also offers a congestion control algorithm to avoid load congestion in BSes within the situation of unbalanced traffic distributions in systems. Theoretical analysis and simulation results reveal that DTR can dramatically enhance the throughput capacity and scalability of hybrid wireless systems because of its high scalability, efficiency, reliability and overhead.

#### **IV. REFERENCES:**

- [1]C. Wang, X. Li, C. Jiang, S. Tang, and Liu. Multicast throughput for hybrid wireless networks under gaussian channel model. TMC, 10(6):839–852, 2011.
- [2]Y. D. Lin and Y. C. Hsu. Multi-hop cellular: A new architecture for wireless communications. In Proc. of INFOCOM, 2000.
- [3]V. D. Park and M. Scott Corson. A highly adaptive distributed routing algorithm for mobile wireless networks. In Proc. Of INFOCOM, 1997.
- [4]H Luo, R. Ramjee, P. Sinha, L. Li, and S. Lu. Ucan: A unified cellular and ad-hoc network architecture. In Proc. of MOBICOM, 2003.
- [5]D. M. Shila, Y. Cheng, and T. Anjali. Throughput and delay analysis of hybrid wireless networks with multi-hop uplinks. In Proc. of INFOCOM, 2011.