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# Vehicle-Assisted Device-To-Device Data Delivery for Smart Grid



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### Abstract:

Smart grid (SG) has recently attracted much research attention from both the power and communication fields. SG refers to a modernized and advanced power system that aims to monitor and deliver electric power consumption information in a more efficient and reliable manner by incorporating state-of-the-art communication, computing, and control technologies into the traditional power grid.

A smart grid management system in a vehicle (train) is necessary to be organized by integrating services, thereby reducing the workload. In vehicles such as trains grid can be utilized by manual switching. This conventional manual switching method has to be overcome by an easier method of switching. This can be done using an advanced switching method like a remote control for electrical appliances.

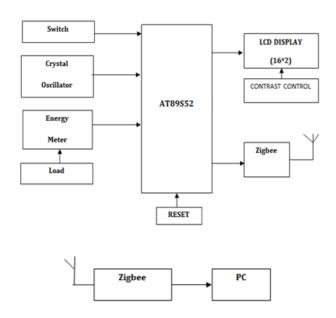
# Literature Survey: Existing Method:

In this project electricity consumption by the user i.e. Units consumed in that meter will be sent to PC using zigbee module and also 16X2 LCD is provided to read units available. Whenever there is a change in count value / units in the meter gets changed, these values are displayed on LCD. Here we are using zigbee for the purpose of communication.



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#### BLOCK DIAGRAM



### **Draw Back**

Zigbee can be implemented with shorter distance only. The above mentioned process can be implemented only at household.

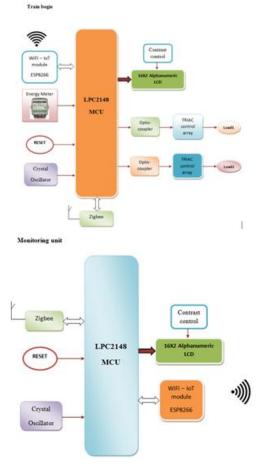
#### **Proposed Method:**

Here we are using a technology known as Internet of things (IoT), in which we can wirelessly operate appliances by communicating IoT module with the controlling system. In train, consumed units information is sent to the authorized system i.e to train bogie which consists of monitoring unit using Zigbee communication thus forming network.



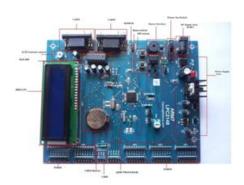
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The received information is displayed on LCD and uploaded to the web server using IoT from the receiver to view the information using internet thus it forms a Wide network. The main system of the project is ARM7 LPC2148 microcontroller to which all input outputs are interfaced.

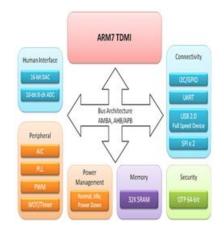


# Hardware Modules A. LPC2148 controller

The **LPC2148** are based on a 16/32 bit ARM7TDMI-S<sup>TM</sup> CPU with real-time emulation and embedded trace support, together with 128/512 kilobytes of embedded high speed flash memory.



A 128-bit wide memory interface and unique accelerator architecture enable 32-bit code execution at maximum clock rate. For critical code size applications, the alternative 16-bit Thumb Mode reduces code by more than 30% with minimal performance penalty. With their compact 64 pin package, low power consumption, various 32-bit timers, 4- channel 10-bit ADC, USB PORT, PWM channels and 46 GPIO lines with up to 9 external interrupt pins these microcontrollers are particularly suitable for industrial control, medical systems, access control and point-of-sale. With a wide range of serial communications interfaces, they are also very well for communication gateways, suited protocol converters and embedded soft modems as well as many other general-purpose applications.



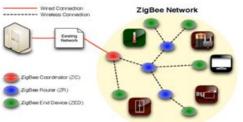
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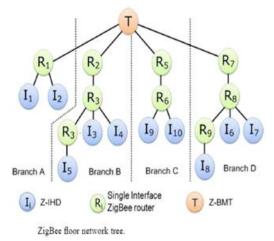


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#### **B.** Zigbee:



It is the wireless device for transmitting and receiving purpose or simply it called as Transceiver. Zigbee is based on the IEEE802.15.4 protocol. The range of the Zigbee is covered as 100m. It range is 10 times better than bluetooth device so it can be more preferable one in wireless device. The data rate is very low for transmission while using this device.

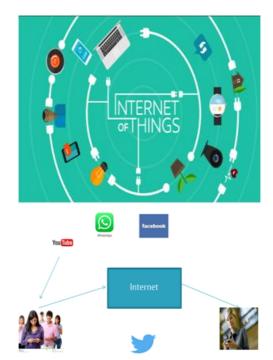


### C. Grid

The term grid usually refers to a network, and should not be taken to imply a particular physical layout or breadth. Grid may also be used to refer to an entire electrical network, a regional transmission network or may be used to describe a sub network such as a local utility's transmission grid or distribution grid.

## **D.** Internet of Things

Internet is helping people to communicate each other using different applications.



Internet of things helps the things to communicate each other using IoT module.

## ESP8266EX

The Internet of Things (IoT) is the network of physical objects or "things" embedded with electronics, software, sensors, and network connectivity, which enables these objects to collect and exchange data.

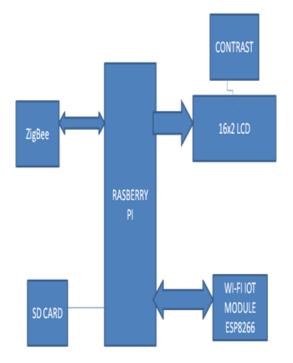
Worldwide Internet of Things Revenue Opportunity



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# Hardware Requirement: RASPBERRY-PI 2, Model B

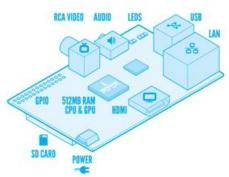
The Raspberry Pi 2 delivers 6 times the processing capacity of previous models. This second generation Raspberry Pi has an upgraded Broadcom BCM2836 processor, which is a powerful ARM Cortex-A7 based quad-core processor that runs at 900MHz. The board also features an increase in memory capacity to 1Gbyte.



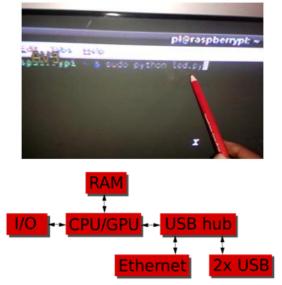
# Features

- System Memory 1GB LPDDR2 Storage – micro SD card slot (push release type)
- Video & Audio Output HDMI and AV via 3.5mm jack.
- Connectivity 10/100M Ethernet
- USB 4x USB 2.0 ports, 1x micro USB for power
- Expansion 2×20 pin header for GPIOs Camera header Display header
- Power 5V via micro USB port.

# **Basic Hardware of Raspberry-PI**



# Coding will be done in python/C language



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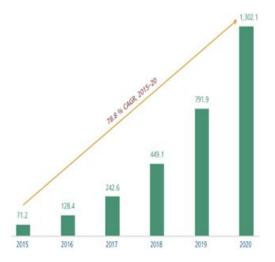


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### OS used in Raspberry pi is Linux (Raspbian)



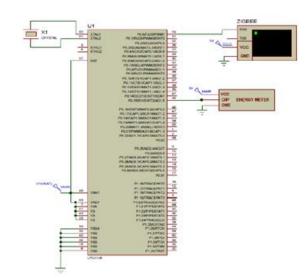
Potential growth in worldwide IoT sensor deployments for CRE (2015-20), millions



# I. SOFTWARE DETAILS Keil compiler

Keil compiler is a software used where the machine language code is written and compiled. After compilation, the machine source code is converted into hex code which is to be dumped into the microcontroller for further processing. Keil compiler also supports C language code. II. Results

Simulation Results



# III. ADVANTAGES:

- 1. Ease of maintenance
- 2. Accessing the data from other place
- 3. Less power consumption
- 4. Very faster communication

## **IV. APPLICATIONS:**

- 1. Industrial Automation
- 2. Weather stations
- 3. Agricultural

## V. Conclusion

To facilitate efficient deployment of metering for existing system this concept is very helpful using LPC2148 and Zigbee.

## VI. References

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