

Arithmetic & Logic Unit (ALU) Design using Reversible Control Unit

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Abstract:

The development in the field of nanometer technology leads to minimize the power consumption of logic circuits. Reversible logic design has been one of the promising technologies gaining greater interest due to less dissipation of heat and low power consumption. ALU is a fundamental building block of a central processing unit (CPU) in any computing system; reversible arithmetic unit has a high power optimization on the offer. By using suitable control logic to one of the input variables of parallel adder, various arithmetic operations can be realized. In this paper, ALU based on a Reversible low power control unit for arithmetic & logic operations is proposed. In our design, the full Adders are realized using synthesizable, low quantum cost, low garbage output Double Peres (Dperes or DPG)Gates. This paper presents a novel design of Arithmetic & Logical Unit using Reversible control unit. These Reversible ALU has been modeled and verified using Verilog and Xilinx ISE simulator. Comparative results are presented in terms of number of gates, number of garbage outputs, number of constant inputs and Quantum cost.

Index Terms:

Reversible gates, Quantum computing, Reversible gates, Reversible ALU.

I. INTRODUCTION:

Design of a control unit for any computing unit is the toughest part and involves more critical constraints. Power consumption is an important issue in modern day VLSI designs.

The advancement in VLSI designs and particularly portable device technologies and increasingly high computation requirements, lead to the design of faster, smaller and more complex electronic Systems. The advent of multi-giga-hertz processors, high-end electronic gadgets bring with them an increase in system complexity, high density packages and a concern on power consumption. Power optimization can be done at various abstraction levels in CMOS VLSI design.

- At the Device (Technology) level, techniques such as VT reduction, multi-threshold voltages, gate oxide thickness, and length and width variations are more common.
- At Circuit level, techniques such as use of alternate devices, network re-structuring, at Logic level, techniques such as use of alternate logic styles, energy recovery methods are common.
- At Architecture (System) level and Algorithmic level, techniques such as use of parallel structures, pipelining, state machine encoding, alternate encoding methods, etc are more common. Ref. [4] offers one such method at circuit and logic level, the energy recovery method, which employs reversible logic concepts.

In 1973, C. H. Bennett [1, 3] concluded that no energy would be dissipated from a system as long as the system was able to return to its initial state from its final state regardless of what occurred in between. It made clear that, for power not to be dissipated in the arbitrary circuit, it must be built from reversible gate. Reversible circuits are of particular interest in low power CMOS VLSI design.

II. LITERATURE REVIEW:

1. R. Landauer, —Irreversibility and Heat Generation in the Computational Process, IBM Journal of Research and Development, vol. 5, pp. 183-191, 1961.[2]R. Landauer's showed, the amount of energy (heat) dissipated for every irreversible bit operation is given by $KT \ln 2$, where K is the Boltzmann's constant ($1.3807 \times 10^{-23} \text{ JK}^{-1}$) and T is the operating temperature. At room temperature (300 K), $KT \ln 2$ is approximately $2.8 \times 10^{-21} \text{ J}$, which is small but not negligible. He also showed that only the logically irreversible steps in a computation carry an unavoidable energy penalty. If we could compute entirely with reversible operations, there would be no lower limit on energy consumption.

2. C.H. Bennett, "Notes on the History of Reversible Computation", IBM Journal of Research and Development, vol. 32, pp. 16-23, 1998.[3] Bennett showed that $kT \ln 2$ energy dissipation would not occur, if a computation is carried out in a reversible way, since the amount of energy dissipated in a system bears a direct relationship to the number of bits erased during computation.

3. Yvan Van Rentergem and Alexis De Vos, —Optimal Design of a Reversible Full Adder, International Journal of Unconventional Computing, vol. 1, pp. 339 – 355, 2005. Yvan Van Rentergem and Alexis De Vos presented four designs for Reversible full-adder circuits and the implementation of these logic circuits into electronic circuitry based on CMOS technology and pass-transistor design.

4. Lihui Ni, Zhijin Guan, and Wenying Zhu, —A General Method of Constructing the Reversible Full-Adder, Third International Symposium on Intelligent Information Technology and Security Informatics, pp.109-113, 2010. Lihui Ni, Zhijin Guan, and Wenying Zhu described general approach to construct the Reversible full adder and can be extended to a variety of Reversible full adders with only two Reversible gates.

5. Bruce, J.W., M.A. Thornton, L. shivakuamaraiah, P.S. kokate and X. Li, —Efficient adder circuits based on a conservative reversible logic gate, IEEE computer society Annual symposium on VLSI, Pittsburgh, Pennsylvania, and pp: 83-88, 2000. Bruce, J.W., M.A. Thornton, L. shivakuamaraiah, P.S. kokate and X. Li, used only Fredkin gates to construct full adder with gates cost equal to 4, 3 garbage outputs and 2 constant input.

6. Zhijin Guan, Wenjuan Li, Weiping Ding, Yueqin Hang, and Lihui Ni, —An Arithmetic Logic Unit Design Based on Reversible Logic Gates, Communications, Computers and Signal Processing (PacRim), 2011 IEEE Pacific Rim Conference on , pp.925-931, 03 October 2011.[21]. In this paper, a design constructing the Arithmetic Logic Unit (ALU) based on reversible logic gates as logic components is proposed. The presented reversible ALU reduces the information bits' use and loss by reusing the logic information bits logically and realizes the goal of lowering power consumption.

III. BASIC REVERSIBLE LOGIC GATES:

Reversible logic gate It is an n -input n -output logic function in which there is a one-to-one correspondence between the inputs and the outputs. Because of this bijective mapping the input vector can be uniquely determined from the output vector. This prevents the loss of information which is the root cause of power dissipation in irreversible logic circuits. In the design of reversible logic circuits the following points must be considered to achieve an optimized circuit. They are

- Fan-out is not permitted.
- Loops or feedbacks are not permitted
- Garbage outputs must be minimum
- Minimum delay
- Minimum quantum cost.

The simplest Reversible gate is NOT gate and is a 1×1 gate. Controlled NOT (CNOT) gate is an example for a 2×2 gate.

There are many 3*3 Reversible gates such as F, TG, PG and TR gate. The Quantum Cost of 1*1 Reversible gates is zero, and Quantum Cost of 2*2 Reversible gates is one. Any Reversible gate is realized by using 1*1 NOT gates and 2*2 Reversible gates, such as V, V+ (V is square root of NOT gate and V+ is its hermitian) and FG gate which is also known as CNOT gate. The V and V+ Quantum gates have the property given in the Equations 1, 2 and 3.

$$V * V = NOT \dots\dots\dots (1)$$

$$V * V+ = V+ * V = I \dots\dots\dots (2)$$

$$V+ * V+ = NOT \dots\dots\dots (3)$$

The Quantum Cost of a Reversible gate is calculated by counting the number of V, V+ and CNOT gates.

1. NOT Gate:

The Reversible 1*1 gate is NOT Gate with zero Quantum Cost is as shown in the Fig.1.



Fig. 1. NOT gate

2. Feynman / CNOT Gate [8]

The Reversible 2*2 gate with Quantum Cost of one having mapping input (A, B) to output (P = A, Q = A^B) is as shown in the Fig. 2.

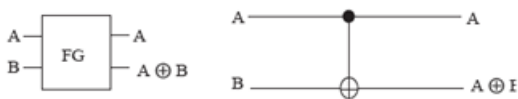


Fig.2. Reversible Feynman/CNOT gate (FG) & its Quantum representation

3. Toffoli Gate [6]

The Reversible 3*3 gate with three inputs and three outputs. The inputs (A, B, C) mapped to the outputs (P=A, Q=B, R=A.B^C) is as shown in the Fig. 3.

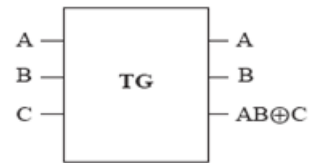


Fig.3. Reversible Toffoli gate (TG)

Toffoli gate is one of the most popular Reversible gates and has Quantum Cost of 5. It requires 2V, 1 V+ and 2 CNOT gates. Its Quantum implementation is as shown in Fig. 4.

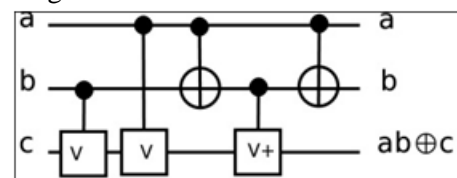


Fig. 4. Quantum implementation of Toffoli Gate

4. Peres Gate [9]

The three inputs and three outputs i.e., 3*3 reversible gate having inputs (A, B, C) mapping to outputs (P = A, Q = A^B, R = (A.B) ^ C). Since it requires 2 V+, 1 V and 1 CNOT gate, it has the Quantum cost of 4. The Peres gate and its Quantum implementation are as shown in the Fig. 5 and 6 respectively.

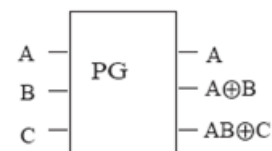


Fig.5. Reversible Peres Gate (PG)

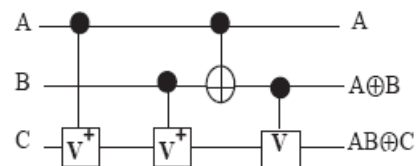


Fig.6. Quantum implementation of Peres Gate

5. Fredkin Gate

Reversible 3*3 gate maps inputs (A, B, C) to outputs (P=A, Q=A^B+AC, R=AB+A^C) having Quantum cost of 5 and it requires two dotted rectangles, is equivalent to a 2*2 Feynman gate with Quantum cost of each dotted rectangle is 1, 1 V and 2 CNOT gates.

Fredkin gate and its Quantum implementations are shown in Fig 7 and 8 respectively.

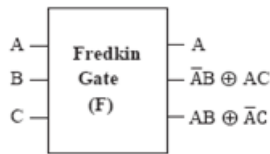


Fig.7. Reversible Fredkin gate

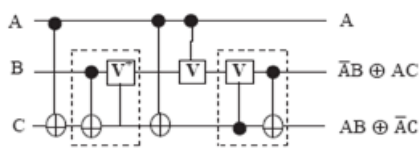


Fig.8. Quantum representation of Fredkin Gate

6. Double Peres (Dperes) Gate

Double peres gate (DPG) which is combination of two peres gate can work singly as a reversible full adder circuit when its fourth input is set to zero ($D=0$). This gate requires only one clock cycle and produces no extra garbage outputs. Reversible 4x4gate maps inputs (A, B, C, D) to outputs ($P=A$, $Q=A \oplus B$, $R=A \oplus B \oplus C$, $S=((A \oplus B) \cdot C) \oplus ((A \cdot B) \oplus D)$) having Quantum cost of 6. Double Peres (DPG) gate and its Quantum implementations are shown in Fig. 9 and Fig 10.

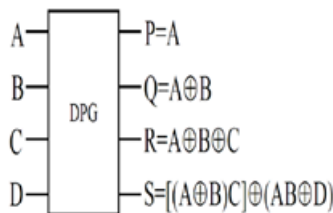


Fig.9. DPG gate

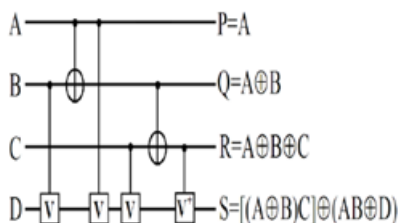


Fig.10. Quantum of DPG

IV. DESIGN & IMPLEMENTATION Reversible ALU:

ALU is a data processing component, which is an important part in centre process unit (CPU). Different kinds of computers have different ALUs. But all of the ALUs contain arithmetic unit and logic unit, which are the basic structures. In arithmetic operations there are add, minus, while in logical operations there are NOT, OR, AND, XOR and so on. The above operations can be realized by using reversible logic gates, through which can avoid the energy consumption. In this thesis, the multi-function ALU based on reversible logic gates has been designed which contains the reversible control unit and the reversible full adder. The reversible control unit and the reversible full adder are cascaded and arbitrary bit reversible ALU modules can be realized by this way. Here 1bit ALU has been designed. The A and B inputs of the reversible control unit are altered depending on the S0, S1 and S2 values and applied as input to reversible full adder using DPG gates. By controlling one of the inputs to adder, various arithmetic and logic operations can be realized. The designed circuit has three control signals with a provision for realizing eight arithmetic operations and four logic operations.

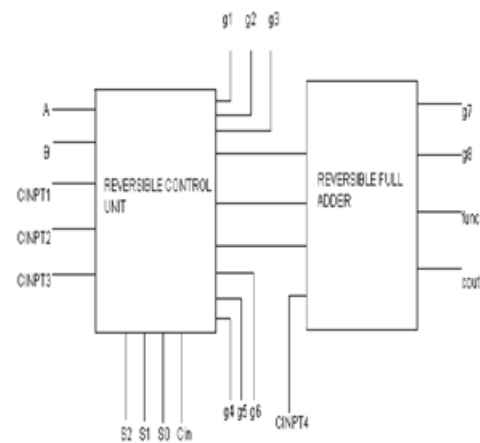


Fig.11. Block diagram of reversible

A.ALU Reversible Control Unit:

Design of a control unit for any computing unit is the toughest part and involves more critical constraints.

Reversible control unit has 9 reversible gates (3 NOT gate, 2 CNOT gate, 2 Fredkin gate, 1 3x3 Toffoli gate, 1 4x4 Toffoli gate). The complete control unit with reversible logic gate can be realized as in Fig. 12. The designed circuit has three control signals with a provision for realizing eight arithmetic Operations and four logic operations. Three control variables S2, S1, S0 along with Cin select twelve different arithmetic-logic operations, and the S2 distinguishes between arithmetic and logic operations. The A and B inputs are altered depending on the S0, S1 and S2 values and applied as input to full adder using DPeres gates.

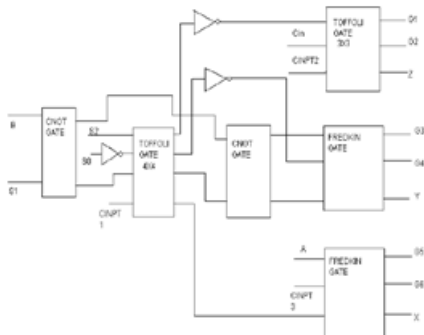


Fig.12. Block Diagram of Reversible Control Unit

B. Reversible Logic Implementation of Full Adder Circuit:

Full adder is the fundamental building block in many computational units. The anticipated paradigm shift logic compatible with optical and quantum requires compatible reversible adder implementations. The full adder circuit's output is given by the following equations: $Sum=A \oplus B \oplus C_{in}$ $Cout=(A \wedge B)C_{in} \wedge AB$ The reversible logic implementation of full-adder circuit and other adder circuits and their minimization issues has been discussed in [10-13]. It has been shown in [11] and [13] that any reversible logic realization of full adder circuit includes at least two garbage outputs and one constant input. The author in [10-13] has given a quantum cost efficient reversible full adder circuit that is realized using two 3x3 Peres gates only (shown in fig. 11). This implementation of reversible full adder circuit is also efficient in terms of gate count, garbage outputs and constant input than the existing counter parts.

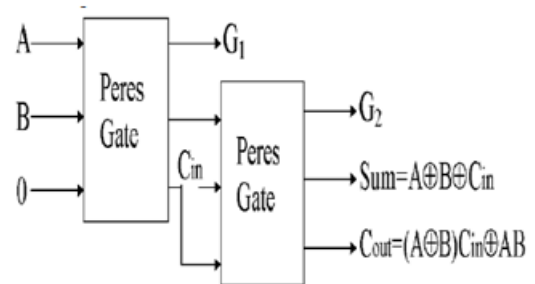


Fig.13. The Only Cheapest Quantum Realization of Reversible Full Adder Circuit [9-10]

C.A Novel Reversible Full Adder Gate:

Full adder is the fundamental building block in almost every arithmetic logic circuit. Therefore, a gate that can work singly as a reversible full adder will be beneficial to the development of other complex logic circuits.

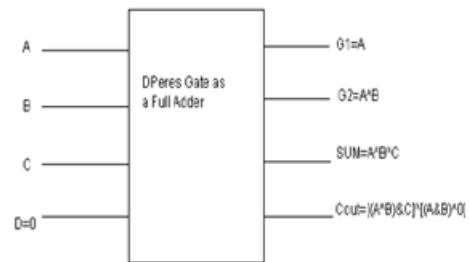


Fig.14. Block Diagram of Reversible Full Adder

V. SIMULATION RESULTS & DISCUSSION:

Reversible one bit Logic Function Generator & one bit ALU in chapter 6 are implemented using Verilog and Simulated using Xilinx ISE 14.7 Simulator. The individual gate functionality and the overall logic is implemented using Structural style of Modeling and this paper shows simulation results of Reversible ALU shown in fig. 14. The simulation result of 1 bit Reversible ALU is shown in fig. 14. There are basically two inputs A,B at which different operations are performed. Depending on the values of s2, s1, s0 & cin we can get different arithmetic & logical operations on function & cout output signals. All the arithmetic & logical operations are shown in table 1. In the simulation result of reversible ALU the values of s2, s1, s0 & cin are 1,1,1,1 respectively. According to table 4 in chapter 6 we can verify our result, so reversible

ALU should be performed the operation of complement of an input. Now we can check the value of function output, its 0.

Table: 1 ALU Function

Function Selection Cin s2 s1 s0	Output Functions	Function Name
0 0 0 0	F=A	Transfer A
0 0 0 1	F=A+1	Increment A
0 0 1 0	F=A+B	Addition
0 0 1 1	F=A+B+1	Addition with Carry
0 1 0 0	F=A-B-1	Subtraction With Borrow
0 1 0 1	F=A-B	Subtraction
0 1 1 0	F=A-1	Decrement
0 1 1 1	F=A	Transfer A
1 0 0 x	F=A/B	OR
1 0 1 x	F=A^B	XOR
1 1 0 x	F=A&B	AND
1 1 1 x	F=~A	Complement A

Results comparison and discussion with Reversible Parameters:

From the point of view of reversible circuit design, there are six important parameters for determining the complexity and performance of circuits [10-11]:

- Gate count: Total number of reversible gates used in the circuit.
- Garbage outputs: The outputs that are not used for further computations. The output of the gate that is not used as a primary output or as input to other gate is called garbage output. It cannot be avoid because these are very essential to achieve reversibility.
- Quantum cost: The number of 1x1 or 2x2 gates that are used in the circuit. The bigger gates such as 3x3 gates cannot be directly realized. Therefore we use the 1x1 and 2x2 gates to implement the bigger once. The 1x1 gate has zero quantum cost and the quantum cost of 2x2 gate is 1.
- Logical calculation: Related to hardware complexity indicating the number of NOT and two input XOR and AND gates required to implement the logic of circuit.
- Quantum depth: It is defined as the Quantum cost of the longest path from input to output.

- Constant inputs: The inputs which are to be maintained constant at 1 or 0 throughout the circuit operation depending on the function required from the gate or circuit. Optimization of these parameters is very crucial in the design of circuits using reversible gates.

Table: 2 Comparison of existing 1 bit ALU & proposed 1 bit ALU

Parameter Which has to be Compared	Existing 1Bit ALU[21]	Proposed 1Bit ALU
Gate Count	22	10
Garbage outputs	12	8
Constant Inputs	10	4
Quantum Cost	53	29

Table: 3 Comparison of Existing Control Unit & Proposed Control Unit

Parameter Which has to be Compared	Existing 1Bit ALU[21]	Proposed 1Bit ALU
Gate Count	15	9
Garbage outputs	8	6
Constant Inputs	8	3
Quantum Cost	41	23

All the synthesis and simulation results are performed using Verilog HDL. The synthesis and simulation are performed on Xilinx ISE 14.7. The simulation results are shown below figures.

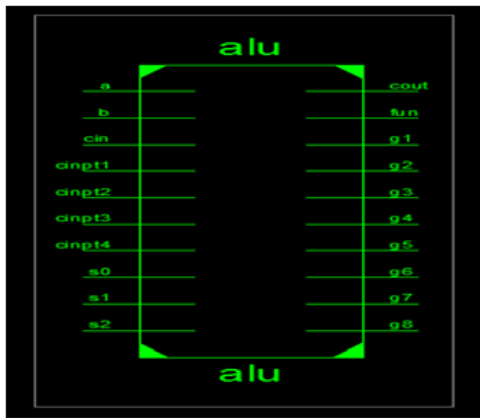


Fig.15: RTL schematic of Proposed 1Bit ALU

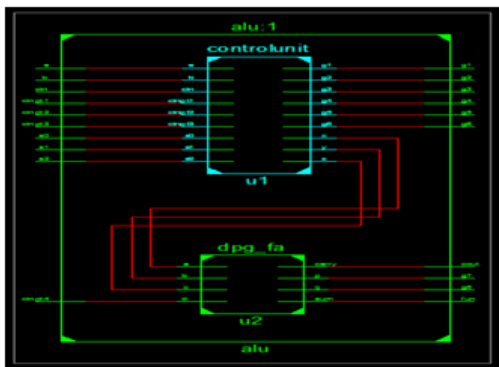


Fig.16: RTL sub schematic of Proposed 1Bit ALU

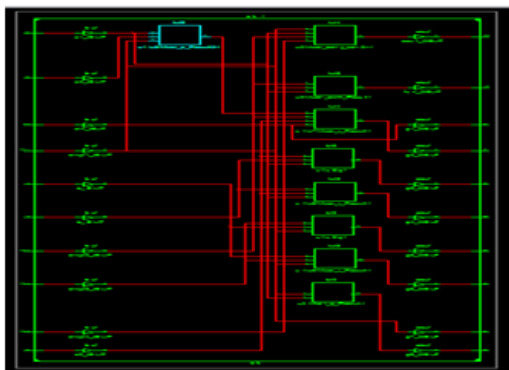


Fig.17: Technology schematic of Proposed 1Bit ALU

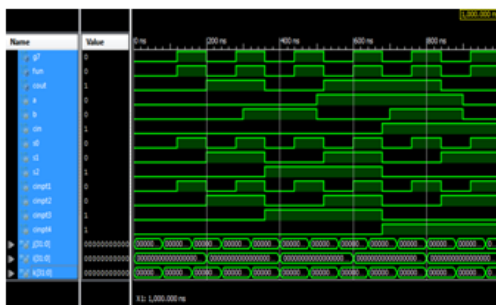


Fig.18: Simulation of Proposed 1Bit ALU

VI. CONCLUSION:

In this paper, arithmetic and logical unit using reversible control unit has been proposed. We have compared these proposed design with the existing designs[20,21] in terms of reversible gates used, Garbage outputs, Quantum Cost, Quantum depth, constant inputs, logical & arithmetic functions, and hardware complexity(no. of x-or, and, not gates). Arithmetic & logical unit using reversible control unit has also great improvement over existing designs [21].It has 10 gate count, 8 garbage output, 29 Quantum cost, 4 constant input which are very less in compare to existing design [21].And Total 16 arithmetic & logical operations. So the proposed design implementation of reversible ALU in terms of number of gates used, Garbage outputs and Quantum Cost can be used for low power applications. In future we can design complete reversible computer architecture with the help of proposed designs.

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