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Efficient and Expressive Keyword Search over Encrypted Data in Cloud

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ABSTRACT

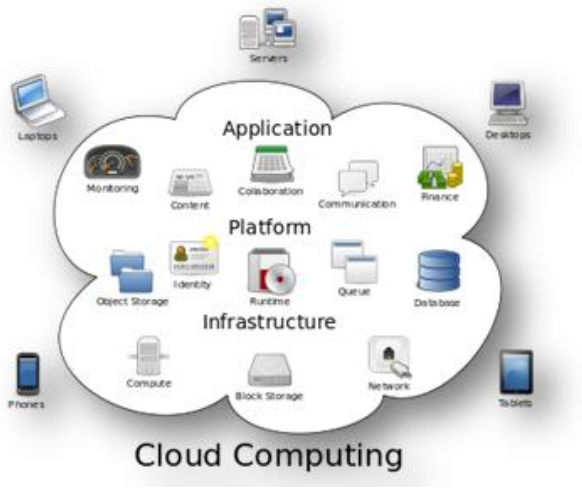
Searchable encryption allows a cloud server to conduct keyword search over encrypted data on behalf of the data users without learning the underlying plaintexts. However, most existing searchable encryption schemes only support single or conjunctive keyword search, while a few other schemes that are able to perform expressive keyword search are computationally inefficient sincethey are built from bilinear pairings over the composite-order groups. In this paper, we propose an expressive public-key searchable encryption scheme in the prime-order groups, which allows keyword search policies (i.e., predicates, access structures) to be expressed in conjunctive, disjunctive or any monotonic Boolean formulas and achieves significant performance improvement over existing schemes. We formally define its security, and prove that it is selectively secure in the standard model. Also, we implement the proposed scheme using a rapid prototyping tool called Charm [37], and conduct several experiments to evaluate it performance. The results demonstrate that our scheme is much more efficient than the ones built over the composite-order groups.

I. INTRODUCTION

What is cloud computing?

Cloud computing is the use of computing resources (hardware and software) that are delivered as a service over a network (typically the Internet). The name comes from the common use of a cloud-shaped symbol as an abstraction for the complex infrastructure it contains in system diagrams [1]. Cloud computing entrusts remote services with a user's data, software and computation.

Cloud computing consists of hardware and software resources made available on the Internet as managed third-party services. These services typically provide access to advanced software applications and high-end networks of server computers [2].



Structure of cloud computing

How Cloud Computing Works?

The goal of cloud computing is to apply traditional supercomputing, or high-performance computing power, normally used by military and research facilities, to perform tens of trillions of computations per second, in consumer-oriented applications such as financial portfolios, to deliver personalized information, to provide data storage or to power large, immersive computer games [3].

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The cloud computing uses networks of large groups of servers typically running low-cost consumer PC technology with specialized connections to spread data-processing chores across them. This shared IT infrastructure contains large pools of systems that are linked together. Often, virtualization techniques are used to maximize the power of cloud computing [4].

Characteristics and Services Models:

The salient characteristics of cloud computing based on the definitions provided by the National Institute of Standards and Terminology (NIST) are outlined below:

- **On-demand self-service**: A consumer can unilaterally provision computing capabilities, such as server time and network storage, as needed automatically without requiring human interaction with each service's provider.
- **Broad network access**: Capabilities are available over the network and accessed through standard mechanisms that promote use by heterogeneous thin or thick client platforms (e.g., mobile phones, laptops, and PDAs).
- **Resource pooling**: The provider's computing resources are pooled to serve multiple consumers using a multi-tenant model, with different physical and virtual resources dynamically assigned and reassigned according to consumer demand. There is a sense of location-independence in that the customer generally has no control or knowledge over the exact location of the provided resources but may be able to specify location at a higher level of abstraction (e.g., country, state, or data center). Examples of resources include storage, processing, memory, network bandwidth, and virtual machines [5].
- **Rapid elasticity**: Capabilities can be rapidly and elastically provisioned, in some cases automatically, to quickly scale out and rapidly released to quickly scale in. To the consumer, the capabilities available for provisioning often appear to be unlimited and can be purchased in any quantity at any time.
- **Measured service**: Cloud systems automatically control and optimize resource use by leveraging a metering capability at some level of abstraction appropriate to the type of service (e.g., storage, processing, bandwidth, and active user accounts). Resource usage can be managed, controlled, and reported providing transparency for both the provider and consumer of the utilized service [6].

Services Models:

Cloud Computing comprises three different service models, namely Infrastructure-as-a-Service (IaaS), Platform-as-a-Service (PaaS), and Software-as-a-Service (SaaS). The three service models or layer are completed by an end user layer that encapsulates the end user perspective on cloud services. The model is shown in figure below. If a cloud user accesses services on the infrastructure layer, for instance, she can run her own applications on the resources of a cloud infrastructure and remain responsible for the support, maintenance, and security of these applications herself. If she accesses a service on the application layer, these tasks are normally taken care of by the cloud service provider [7].

Benefits of cloud computing:

1. **Achieve economies of scale** – increase volume output or productivity with fewer people. Your cost per unit, project or product plummets.
2. **Reduce spending on technology infrastructure.** Maintain easy access to your information with minimal upfront spending. Pay as you go (weekly, quarterly or yearly), based on demand.
3. **Globalize your workforce on the cheap.** People worldwide can access the cloud, provided they have an Internet connection.
4. **Streamline processes.** Get more work done in less time with less people.
5. **Reduce capital costs.** There's no need to spend big money on hardware, software or licensing fees.
6. **Improve accessibility.** You have access anytime, anywhere, making your life so much easier!

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7. **Monitor projects more effectively.** Stay within budget and ahead of completion cycle times.
8. **Less personnel training is needed.** It takes fewer people to do more work on a cloud, with a minimal learning curve on hardware and software issues.
9. **Minimize licensing new software.** Stretch and grow without the need to buy expensive software licenses or programs.
10. **Improve flexibility.** You can change direction without serious "people" or "financial" issues at stake.

Advantages:

1. **Price:** Pay for only the resources used.
2. **Security**: Cloud instances are isolated in the network from other instances for improved security.
3. **Performance:** Instances can be added instantly for improved performance. Clients have access to the total resources of the Cloud's core hardware.
4. **Scalability:** Auto-deploy cloud instances when needed.
5. **Uptime:** Uses multiple servers for maximum redundancies. In case of server failure, instances can be automatically created on another server.
6. **Control:** Able to login from any location. Server snapshot and a software library lets you deploy custom instances.
7. **Traffic:** Deals with spike in traffic with quick deployment of additional instances to handle the load.

2. LITERATURE SURVEY

1) Security challenges for the public cloud

AUTHORS: K. Ren, C.Wang, Q.Wang et al.,

Cloud computing represents today's most exciting computing paradigm shift in information technology. However, security and privacy are perceived as primary obstacles to its wide adoption. Here, the authors outline several critical security challenges and motivate further investigation of security solutions for a trustworthy public cloud environment.

2) A fully homomorphic encryption scheme

AUTHORS: C. Gentry

We propose the first fully homomorphic encryption scheme, solving an old open problem. Such a scheme allows one to compute arbitrary functions over encrypted data without the decryption key—i.e., given encryptions E(m1), ..., E(mt) of m1, ..., m t, one can efficiently compute a compact ciphertext that encrypts f(m1, ..., m t) for any efficiently computable function f.

Fully homomorphic encryption has numerous applications. For example, it enables encrypted search engine queries—i.e., a search engine can give you a succinct encrypted answer to your (boolean) query without even knowing what your query was. It also enables searching on encrypted data; you can store your encrypted data on a remote server, and later have the server retrieve only files that (when decrypted) satisfy some boolean constraint, even though the server cannot decrypt the files on its own. More broadly, it improves the efficiency of secure multiparty computation.

In our solution, we begin by designing a somewhat homomorphic "boostrappable" encryption scheme that works when the function f is the scheme's own decryption function. We then show how, through recursive self-embedding, bootstrappable encryption gives fully homomorphic encryption.

3) Public key encryption with keyword search

AUTHORS: D. Boneh, G. Di Crescenzo, R. Ostrovsky, and G. Persiano

We study the problem of searching on data that is encrypted using a public key system. Consider user Bob who sends email to user Alice encrypted under Alice's public key. An email gateway wants to test whether the email contains the keyword "urgent" so that it could route the email accordingly. Alice, on the other hand does not wish to give the gateway the ability to decrypt all her messages. We define and construct a mechanism that enables Alice to provide a key to the gateway that enables the gateway to test whether the word "urgent" is a keyword in the email without learning anything else about the email. We refer to this mechanism as Public Key Encryption with keyword Search. As another

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example, consider a mail server that stores various messages publicly encrypted for Alice by others. Using our mechanism Alice can send the mail server a key that will enable the server to identify all messages containing some specific keyword, but learn nothing else. We define the concept of public key encryption with keyword search and give several constructions.

4) Practical techniques for searches on encrypted data

AUTHORS: D. X. Song, D. Wagner, and A. Perrig,

It is desirable to store data on data storage servers such as mail servers and file servers in encrypted form to reduce security and privacy risks. But this usually implies that one has to sacrifice functionality for security.

For example, if a client wishes to retrieve only documents containing certain words, it was not previously known how to let the data storage server perform the search and answer the query, without loss of data confidentiality. We describe our cryptographic schemes for the problem of searching on encrypted data and provide proofs of security for the resulting crypto systems. Our techniques have a number of crucial advantages. They are provably secure: they provide provable secrecy for encryption, in the sense that the untrusted server cannot learn anything about the plaintext when only given the ciphertext; they provide query isolation for searches, meaning that the untrusted server cannot learn anything more about the plaintext than the search result; they provide controlled searching, so that the untrusted server cannot search for an arbitrary word without the user's authorization; they also support hidden queries, so that the user may ask the untrusted server to search for a secret word without revealing the word to the server.

The algorithms presented are simple, fast (for a document of length n, the encryption and search algorithms only need O(n) stream cipher and block cipher operations), and introduce almost no space and communication overhead, and hence are practical to use today .

5) Privacy preserving keyword searches on remote encrypted data

AUTHORS: Y.-C. Chang and M. Mitzenmacher

We consider the following problem: a user U wants to store his files in an encrypted form on a remote file server S. Later the user U wants to efficiently retrieve some of the encrypted files containing (or indexed by) specific keywords, keeping the keywords themselves secret and not jeopardizing the security of the remotely stored files. For example, a user may want to store old e-mail messages encrypted on a server managed by Yahoo or another large vendor, and later retrieve certain messages while travelling with a mobile device.

In this paper, we offer solutions for this problem under well-defined security requirements. Our schemes are efficient in the sense that no public-key cryptosystem is involved. Indeed, our approach is independent of the encryption method chosen for the remote files. They are also incremental, in that U can submit new files which are secure against previous queries but still searchable against future queries.

3. SYSTEM ANALYSIS

EXISTING SYSTEM:

- After Boneh et al. initiated the study of public-key encryption with keyword search (PEKS), several PEKS constructions were put forth using different techniques or considering different situations.
- They aim to solve two cruces in PEKS: (1) how to make PEKS secure against offline keyword dictionary guessing attacks; and (2) how to achieve expressive searching predicates in PEKS. In terms of the offline keyword dictionary guessing attacks, which requires that no adversary (including the cloud searching server) can learn keywords from a given trapdoor, to the best of our knowledge, such a security notion is very hard to be achieved in the public-key setting.
- In a private-key SE setting, a user uploads its private data to a remote database and keeps the data private from the remote database administrator. Private-key SE allows the user to retrieve all the records containing a particular keyword from the remote database

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DISADVANTAGES OF EXISTING SYSTEM:

- ❖ KPABE schemes are not designed to preserve privacy of attributes (keywords) associated with ciphertexts.
- ❖ Trapdoors are subject to the offline keyword dictionary guessing attacks.
- ❖ They are not sufficiently efficient to be adopted in the practical world
- ❖ Private-key SE solutions only apply to scenarios where data owners and data users totally trusted each other.

PROPOSED SYSTEM:

- ❖ The basic idea of our scheme is to modify a key-policyattributed-based encryption (KP-ABE) scheme constructedfrom bilinear pairing over prime-order groups. Without lossof generality, we will use the large universe KP-ABE schemeselectively secure in the standard model [8].
- ❖ First, to preserve keyword privacy in an access structure, we adopt the method to divide each keyword into a generic name and a keyword value. Since keyword values are much more sensitive than the generic keyword names, the keyword values in an access structure are not disclosed to the cloud server, whereas a partial hidden access structure with only generic keyword names is included in a trapdoor and sent to the cloud server.
- ❖ We equip this designated server with a public and private key pair of which the public key will be used in trapdoor generation such that it is computationally infeasible for anyone without knowledge of the privacy key to derive keywords information from the trapdoor
- ❖ We propose the first expressive SE scheme in the public-key setting from bilinear pairings in prime order groups. As such, our scheme is not only capable of expressive multi-keyword search, but also significantly more efficient than existing schemes built in composite-order groups [9].
- ❖ Using a randomness splitting technique, our scheme achieves security against offline keyword dictionary guessing attacks to the ciphertexts. Moreover, to preserve the privacy of keywords against offline keyword dictionary guessing attacks to trapdoors, we divide each keyword into keyword name and keyword value and assign a designated cloud server to conduct search operations in our construction.

ADVANTAGES OF PROPOSED SYSTEM:

- ❖ In addition to hiding keywords in ciphertexts, we also need to preserve keyword privacy in a trapdoor which contains an access structure as a component.
- ❖ We formalize the security definition of expressive SE, and formally prove that our proposed expressive SE scheme is selectively secure in the standard model.
- ❖ We implement our scheme using a rapidly prototyping tool called Charm, and conduct extensive experiments to evaluate its performance. Our results confirm that the proposed scheme is sufficiently efficient to be applied in practice [10]

SYSTEM REQUIREMENTS

HARDWARE REQUIREMENTS:

- System : Pentium IV 2.4 GHz.
- Hard Disk : 40 GB.

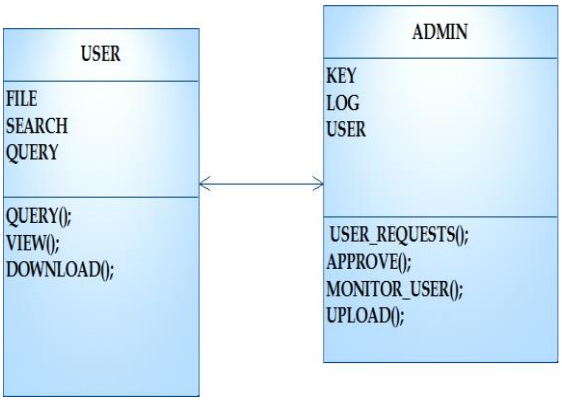
•Floppy Drive : 1.44 Mb.
•Monitor : 15 VGA Colour.
•Mouse : Logitech.
•Ram : 512 Mb.

SOFTWARE REQUIREMENTS:

- Operating system : - Windows XP.
- Coding Language : C#.NET

Data Base : MS SQL SERVER 2005

CLASS DIAGRAM



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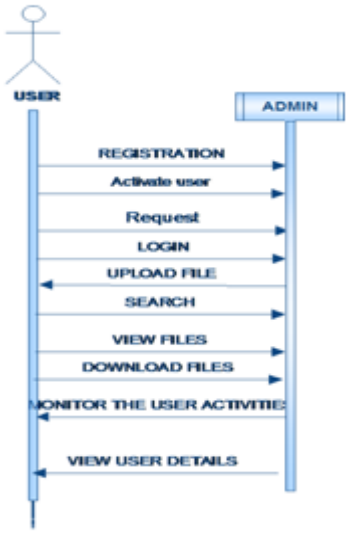
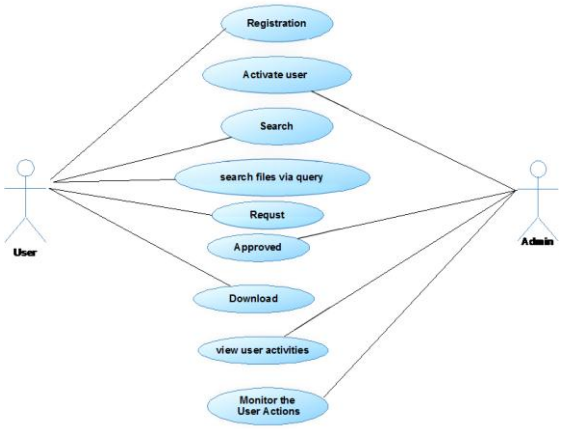
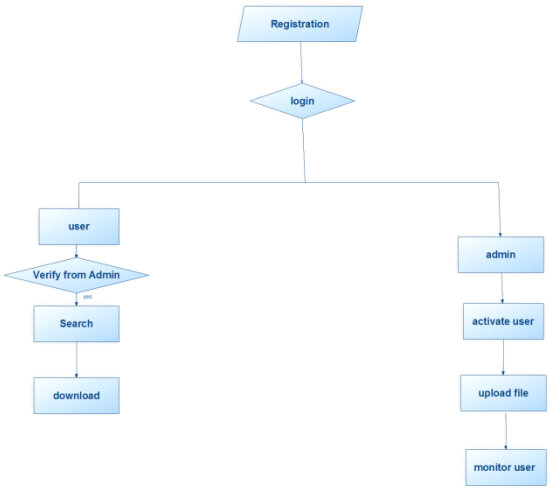
SEQUENCE DIAGRAM



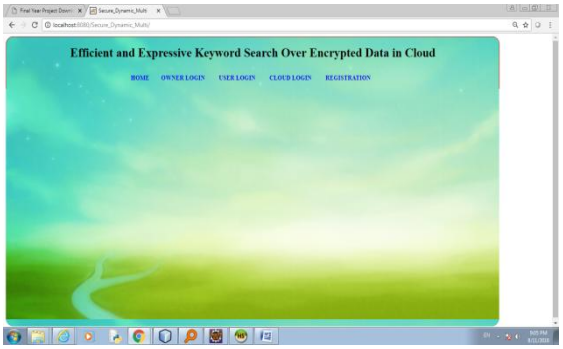
USE CASE DIAGRAM



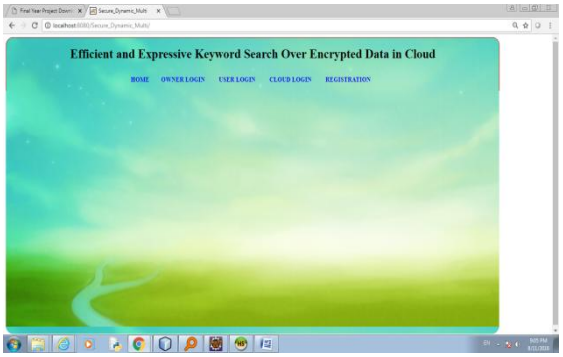
DATA FLOW DIAGRAM



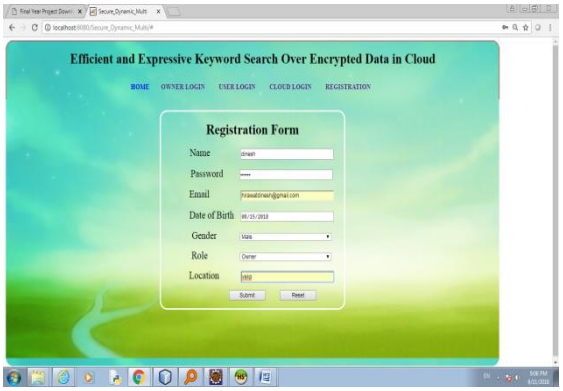
Home page



User login



Registration form



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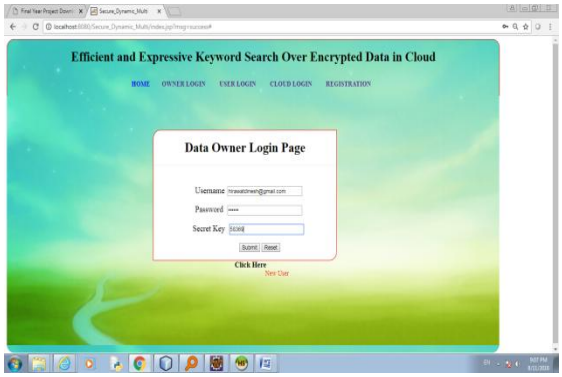
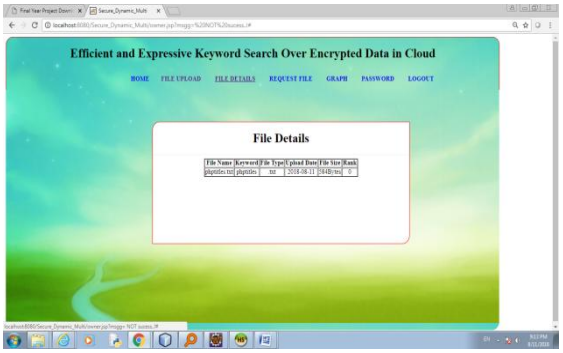
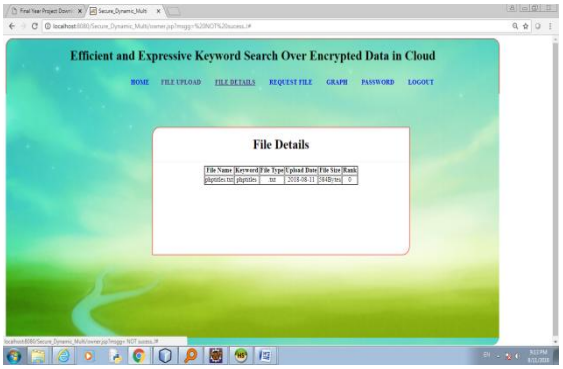
Data provider login

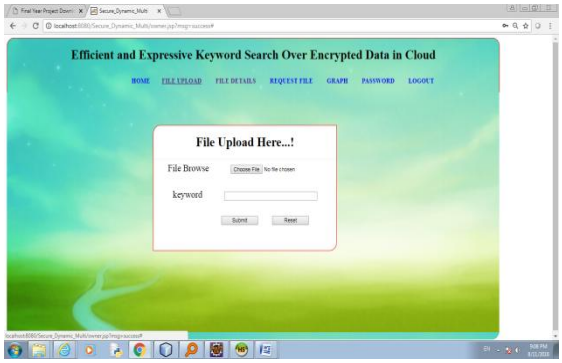




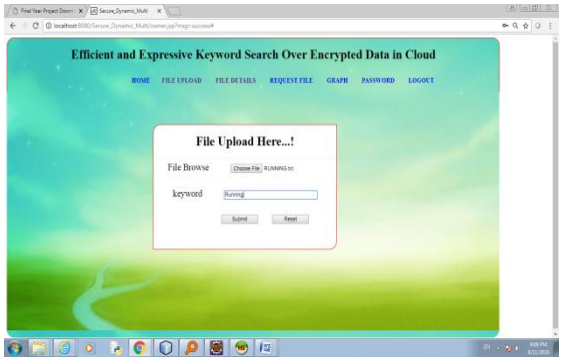
Home screen of data provider

Change password screen

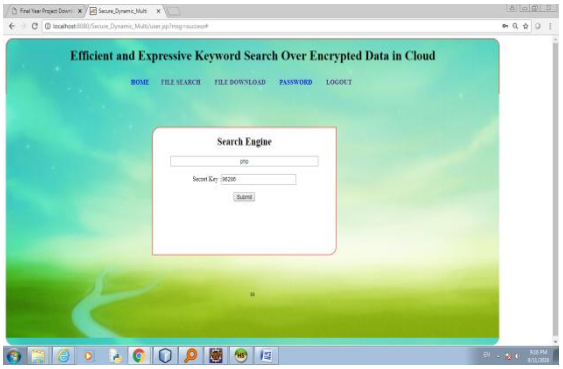




User home page



Search key word



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SYSTEM TESTING

The purpose of testing is to discover errors. Testing is the process of trying to discover every conceivable fault or weakness in a work product. It provides a way to check the functionality of components, sub assemblies, assemblies and/or a finished product It is the process of exercising software with the intent of ensuring that the Software system meets its requirements and user expectations and does not fail in an unacceptable manner. There are various types of test. Each test type addresses a specific testing requirement.

TYPES OF TESTS

Unit testing

Unit testing involves the design of test cases that validate that the internal program logic is functioning properly, and that program inputs produce valid outputs. All decision branches and internal code flow should be validated. It is the testing of individual software units of the application .it is done after the completion of an individual unit before integration. This is a structural testing, that relies on knowledge of its construction and is invasive. Unit tests perform basic tests at component level and test a specific business process, application, and/or system configuration. Unit tests ensure that each unique path of a business process performs accurately to the documented specifications and contains clearly defined inputs and expected results.

Integration testing

Integration tests are designed to test integrated software components to determine if they actually run as one program. Testing is event driven and is more concerned with the basic outcome of screens or fields. Integration tests demonstrate that although the components were individually satisfaction, as shown by successfully unit testing, the combination of components is correct and consistent. Integration testing is specifically aimed at exposing the problems that arise from the combination of components.

Functional test

Functional tests provide systematic demonstrations that functions tested are available as specified by the business and technical requirements, system documentation, and user manuals.

Functional testing is centered on the following items:

Valid Input : identified classes of valid input must be accepted.

Invalid Input : identified classes of invalid input must be rejected.

Functions : identified functions must be exercised.

Output : identified classes of application outputs must be exercised.

Systems/Procedures: interfacing systems or procedures must be invoked.

Organization and preparation of functional tests is focused on requirements, key functions, or special test cases. In addition, systematic coverage pertaining to identify Business process flows; data fields, predefined processes, and successive processes must be considered for testing. Before functional testing is complete, additional tests are identified and the effective value of current tests is determined.

System Test

System testing ensures that the entire integrated software system meets requirements. It tests a configuration to ensure known and predictable results. An example of system testing is the configuration oriented system integration test. System testing is based on process descriptions and flows, emphasizing pre-driven process links and integration points.

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White Box Testing

White Box Testing is a testing in which in which the software tester has knowledge of the inner workings, structure and language of the software, or at least its purpose. It is purpose. It is used to test areas that cannot be reached from a black box level.

Black Box Testing

Black Box Testing is testing the software without any knowledge of the inner workings, structure or language of the module being tested. Black box tests, as most other kinds of tests, must be written from a definitive source document, such as specification or requirements document, such as specification or requirements document. It is a testing in which the software under test is treated, as a black box .you cannot "see" into it. The test provides inputs and responds to outputs without considering how the software works.

CONCLUSION

In this paper, a secure, efficient and dynamic search scheme is proposed, which supports not only the accurate multi-keyword ranked search but also the dynamic deletion and insertion of documents. We construct a special keyword balanced binary tree as the index, and propose a "Greedy Depth-first Search" algorithm to obtain better efficiency than linear search. In addition, the parallel search process can be carried out to further reduce the time cost. The security of the scheme is protected against two threat models by using the secure kNN algorithm. Experimental results demonstrate the efficiency of our proposed scheme. There are still many challenge problems in symmetric SE schemes. In the proposed scheme, the data owner is responsible for generating updating information and sending them to the cloud server. Thus, the data owner needs to store the unencrypted index tree and the information that are necessary to recalculate the IDF values. Such an active data owner may not be very suitable for the cloud computing model. It could be a meaningful but difficult future work to design a dynamic searchable encryption scheme whose updating operation can be completed by cloud server only, meanwhile reserving the ability to support multi-keyword ranked search. In addition, as the most of works about searchable encryption, our scheme mainly considers the challenge from the cloud server. Actually, there are many secure challenges in a multi-user scheme. Firstly, all the users usually keep the same secure key for trapdoor generation in a symmetric SE scheme. In this case, the revocation of the user is big challenge. If it is needed to revoke a user in this scheme, we need to rebuild the index and distribute the new secure keys to all the authorized users. Secondly, symmetric SE schemes usually assume that all the data users are trustworthy. It is not practical and a dishonest data user will lead to many secure problems. For example, a dishonest data user may search the documents and distribute the decrypted documents to the unauthorized ones. Even more, a dishonest data user may distribute his/her secure keys to the unauthorized ones. In the future works, we will try to improve the SE scheme to handle these challenge problems.

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